

**HOW TO APPLY –
SUPPORT FOR FILM
EDUCATION**

The applicant must submit the application in the following way:

STEP 1 – REGISTER/ UPDATE YOUR COMPANY IN THE PARTICIPANT PORTAL

In order to submit an application, applicants must register their company in the Education, Audiovisual, Culture, Citizenship and Volunteering Participant Portal or the Funding and Tender Opportunities Portal:

<https://ec.europa.eu/education/participants/portal>

or

<https://ec.europa.eu/info/funding-tenders/opportunities/portal/>

The tool also allows applicants to upload different documents related to their organisation. These documents have to be uploaded once and will not be requested again for subsequent applications by the same organisation.

The documents to be uploaded at this stage are:

1. The **legal entity form** duly signed by the person authorised to enter into legally binding commitments on behalf of the applicant (to be downloaded from http://ec.europa.eu/budget/contracts_grants/info_contracts/legal_entities/legal_entities_en.cfm)
2. For private companies: extract from the official gazette/trade register, and certificate of liability to VAT (if, as in certain countries, the trade register number and VAT number are identical, only one of these documents is required).
For public entities: legal resolution or decision established in respect of the public company, or other official document established for the public-law entity.

Please note that the above step (documents 1, 2 and 3) does not apply if the organisation has already a valid PIC. Please assure that the **information given** in the legal entity form (point 1 above) **is recent and coherent** with the supporting documents provided (point 2 above).

When the request exceeds 60.000€:

3. For commercial companies: **Complete and certified annual accounts** (balance sheet, profit and loss account and the annexes) for the 2 most recent years available
For non-profit companies: **Complete and certified annual accounts** (balance sheet, profit and loss account and the annexes) for the most recent year available
4. *For organisation requesting a grant above 750.000€:* an audit report produced by an approved external auditor certifying the accounts for the last financial year available

At the end of the registration process you will receive the Participant Identification Code (PIC CODE). This code is unique for each company and will be requested in the application form.

If after your registration any information related to your company changes you must update your company details in the portal and upload the relevant new documents.

Each partner intended to be a co-beneficiary of a multi-beneficiary agreement must also obtain a PIC and will have to upload the documents mentioned above under points 1. and 2.

STEP 2 – ONLINE SUBMISSION

Applications must be submitted through the eForm to be downloaded from: <https://eacea.ec.europa.eu/PPMT/>

Ensure that Adobe Reader 9.1 or higher is installed on your computer. On this webpage you will also find how to test the eForm and useful advice on the Adobe security settings.

The eForm must be saved to your local computer (or local network drive) before you can start filling it in.

5 annexes must be prepared and are mandatory to be submitted (they cannot exceed 10 MB).

- ANNEX 1. Application Form (detailed description of the project - Word or Pdf)
- ANNEX 2. Declaration of honour (template in pdf, jpg, jpeg, tiff)
- ANNEX 3. Budget and financing plan (template in Excel)

Please note that the information included in the annexes cannot be provided under the form of downloadable documents through internet links.

The templates of these annexes can be found on the following link:

https://eacea.ec.europa.eu/creative-europe/funding/film-education-2020_en

Online applications must be submitted using the eForm by the following deadline
12th March 2020 at 17:00 CET/ CEST midday Brussels time

Please note that the system will shut down at 17:00 (Brussels time) and that it will be impossible to submit an E-Form after that time. It is strongly recommended not to wait until the last minute. In case of technical problem, please see "Further Assistance"

https://eacea.ec.europa.eu/creative-europe/funding/film-education-2020_en

Any technical problems must be reported before the deadline time (EC-HELPDESK-IT@ec.europa.eu).

Before submitting the application ensure that the e-mail address of the contact person is correct as the submission confirmation will be sent to this address immediately after a successful electronic submission.

No changes to the file can be made after the deadline for the submission of applications. Additional documents sent by email/fax/post will be disregarded. However, if there is a need to clarify certain aspects, the Agency may contact the applicant for this purpose.